

2010 Midget Eastern Canadian Schedule

Thursday August 26

Time	Visitor	vs	Home
6:00	ONT	vs	Waterford Valley
8:00	Placentia	vs	NS

Friday August 27

Time	Visitor	vs	Home
12:30	Placentia	vs	Waterford Valley
2:30	NS	vs	ONT
4:30	Waterford Valley	vs	NS
7:30	Opening Ceremonies		
8:00	ONT	vs	Placentia

Saturday August 28

Time	Visitor	vs	Home
10:00	NS	vs	Placentia
12:00	Waterford Valley	vs	ONT
2:00	Waterford Valley	vs	Placentia
4:00	ONT	vs	NS
6:00	NS	vs	Waterford
8:00	Placentia	vs	ONT

Sunday August 29

Time	Visitor	vs	Home
10:00	TIE BREAKER IF REQUIRED		
12:00	1 place	vs	2nd place

Tie Breaking and Best Record

1. After round robin – positions will be determined by wins and losses.

2. If the teams are tied in wins and losses the positions will be declared as follows:

A) If 2 teams are tied in single round robin play whoever defeated the other will get the higher position. If double round robin play if one team defeated the other twice they will get the higher position. If they each defeated each other the 7 plus/minus rule would apply. (See C).

B) If 3 or 4 teams are tied for any position, teams with the best plus/minus record (see C) will be declared the highest to the lowest positions.

C) The best Record: Is the difference plus/minus of total runs scored in each game to a maximum of seven runs plus/minus difference for each game played and totaled. In 3 S, 4 S, 5 S, 6 S, 8 S etc innings back to 3, 4,5,6,7, and 8 full innings etc.

D) Tie Breaking formula:

1. The first scenario in breaking the 3 or 4 team tied positions is the best record (7 plus/minus) between the tied team's games. This should rank them highest to lowest positions.

2. If 2 teams are still tied whoever defeated the other will get the higher position.

3. If 3 or more teams are still tied after scenario one, (if there 4 teams tied and one team had a difference of the other 3 that team will be higher or lower than the other 3 and would not figure in the further tie breaking scenarios), tied positions will be declared for the least amount of runs scored, against between the tied team games.

4. If teams are still tied the most runs scored in all games played between the tied team games will be used.

5. If 3 or more teams are still tied scenarios 1, 3 and 4 will be repeated as necessary with all games played.

6. If 3 or more teams still tied after all scenarios flips of coin(s) will decide positions